

ABOUT CYGNUS PIZZA RACE

SMUGGLERS OF CYGNUS: CYGNUS PIZZA RACE SEASON 2

Cygnus Pizza Race is an arcade racing game where players compete against the computer or engage in split-screen multiplayer races against their friends. Collecting and discarding toppings boxes strategically is important, as both race placement and successful topping collection is key to victory.

COMPETE AGAINST THE GALAXY'S FINEST PIZZA DELIVERY WANNABES IN THIS HIGH-SPEED THRILL RIDE! CHALLENGE YOUR FRIENDSHIPS AND SABOTAGE YOUR FRIENDS IN TWO-PERSON, HEAD-TO-HEAD LOCAL RACES THAT PUT YOUR PILOTING SKILLS TO THE TEST IN . . . THE CYGNUS PIZZA RACE!

If you have any questions, please don't hesitate to [contact us!](#)

VIDEOS:

Trailer: https://youtu.be/D8RZ8r_u2fc

Gameplay: <https://youtu.be/e7YesJMF528>

GRAPHICAL ASSETS:

Screenshots and Gameplay: <https://www.longplay.games/images.zip>

Logos: <https://www.longplay.games/logos.zip>

REVIEWS:

"Such A Beautiful Racing Game!

Cygnus Pizza Race is such an amazing, wonderful game. In the game you race against other racers via AI or two player to see if you have what it takes to become a part of the Cygnus Pizza Crew as their fastest delivery driver. The game is simply stunning as it was crafted in Unreal Engine and you can tell that the Developers really put time and effort into the game. I highly recommend picking the game up."

--[ReadySetIndiegames](#)

"Cygnus Pizza Race is absolutely amazing!

It's beautifully made in Unreal Engine, and it has stunning graphics! The controls are smooth, the racing is tight, and the concept of the race is unique. This game hits you with action right out of the gate! Fly around the track, gather pizza toppings, and be the first to the finish in order to claim your title as the fastest pizza delivery driver in the galaxy!"

--[HourADayGamer](#)

ABOUT LONGPLAY GAMES:

Longplay Games is a science fiction focused game development and visual effects studio based in southern New Mexico.

BACKGROUND:

Longplay Games was founded in 2020 as a spin-off of indie publishing company Indie Imprint. They started as the development team behind 2018's GYATM then began working on Smugglers of Cygnus, a massive science fiction trade and exploration game expected to be released in late 2022.

The company began working on minigames set in the Cygnus galaxy in May, when it became apparent that there was a lot more they could do to develop the Cygnus galaxy game world.

[Smugglers of Cygnus: Cygnus Pizza Race Season 1](#) was launched as a VoxPop exclusive in June. Season 2 is coming to [Steam](#) and [VoxPop](#) in February 2021, followed by even more games in the same Cygnus galaxy setting.

TEAM:

[Mike Bybee](#): Lead Developer, Writer, Voice

[Jessica Alter](#): Writer, Voice

[Michael Schwalbe](#): Voice

[Hexenkraft](#): Music

Sten Pettersen: QA